PROGRAM POWER

ELECTRON

ADVENTURE

MICRO POWER
ADVENTURE
1200 BAUD
ELECTRON
CHAIN " "
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ADVENTURE

Copyright Program Power 063

Loading Instructions

Insert the cassette with the label facing upwards and ensure that the tape is fully rewound.
Type CHAIN "" and press the RETURN key
Press PLAY on your cassette recorder. When the tape has finished loading remember to press STOP.

The Game

Adventure is a text-only game where the computer acts as your eyes and ears as you wander through the fantasy world to rescue the Princess from the Magic Caverns. You have to travel through more than 100 different locations and solve many problems to achieve this goal.
You interact with the computer by using one or two word commands. Compass directions are used for moving from location to location. The most useful commands are already set up on the function keys:

f0 INVENTORY
f1 CHECK SCORE
f2 GO NORTH
f3 WALK EAST
f4 RUN SOUTH
f5 WEST
f6 TAKE
f7 DROP
f8 KILL

The rest of the verbs that the computer understands are left for you to discover.
You are well advised to make a map as you go along so that all avenues open to you can be thoroughly explored. Lastly your recollection of stories from the Arabian Nights could stand you in good stead.

If you have problems: When the program is loading into the computer (after you have entered CHAIN "") the message "Searching" should appear on the screen followed by "Loading" and the program name, when the program is found. [illegible]

[illegible]

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